

Inaugural Workshop on the Philosophy of Games

October 14 & 15, 2016

Sponsored by Utah Valley University, the American Society of Aesthetics, and the University of Utah

Games are growing in cultural weight and importance. There are many philosophical questions that can and have been raised about games: What are games? What is their value? Can games be artworks, or possess aesthetic value? Are there ethical issues that arise with gameplay?

Previous discussion on these topics have tended to be splintered among a number of different fields, including computer game studies, the philosophy of art, and the philosophy of sports. This conference will unite scholars from all these areas. Topics will include: the nature of play, the art-status of video games, the nature of gamification, and whether playing games could plausibly help fill out the notion of a good life.

Attendance is free, but please pre-register by e-mailing philosophyofgamesworkshop@gmail.com

Schedule:

Please note the different locations for each day

Friday, Oct 14

Utah Valley University - CB 510 (Oquirrh Mountain North Hosting Room)

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| 10 am | An Analysis of Caillois' Classification of Games
Ivan Davidov, comments by Thi Nguyen |
| 11 am | Videogames and Imaginative Identification,
Stephanie Patridge, comments by Christopher Bartel |
| Noon | Lunch break |
| 2 pm | Kantian Aspects
Francisco Javier Lopez Frias, comments by Mariam Thalos |
| 3 pm | The Compatibility of Artworks and Games
Daniel Conrad, comments by Brock Rough |
| 4 pm | Ontology and Transmedial Games
Christopher Bartel, comments by Stephanie Patridge |

Saturday, Oct 15

The University of Utah - CTIHB 459 (Philosophy Department Tanner Library)

- 10 am Gamification and the Lusory Attitude
 Michael Goerger, comments by Bill Morgan
- 11 am The Game is a Lie: Video Games as Algorithmic Works
 Shelby Moser, comments by Christopher Yorke
- Noon Lunch break
- 2pm Endless Summer: What Kinds of Games Will Suits' Utopians Play
 Christopher Yorke, comments by Shaquan Foster
- 3 pm Why Gamers are not Performers
 Andrew Kania, comments by Zach Jurgensen

The conference organizers are C. Thi Nguyen and Brock Rough. Many thanks to the advisory committee: Andrew Kania, Jerrold Levinson, Christy Mag Uidhir, Stephanie Partridge, Nick Riggle, Mark Silcox, and Grant Tavinor.